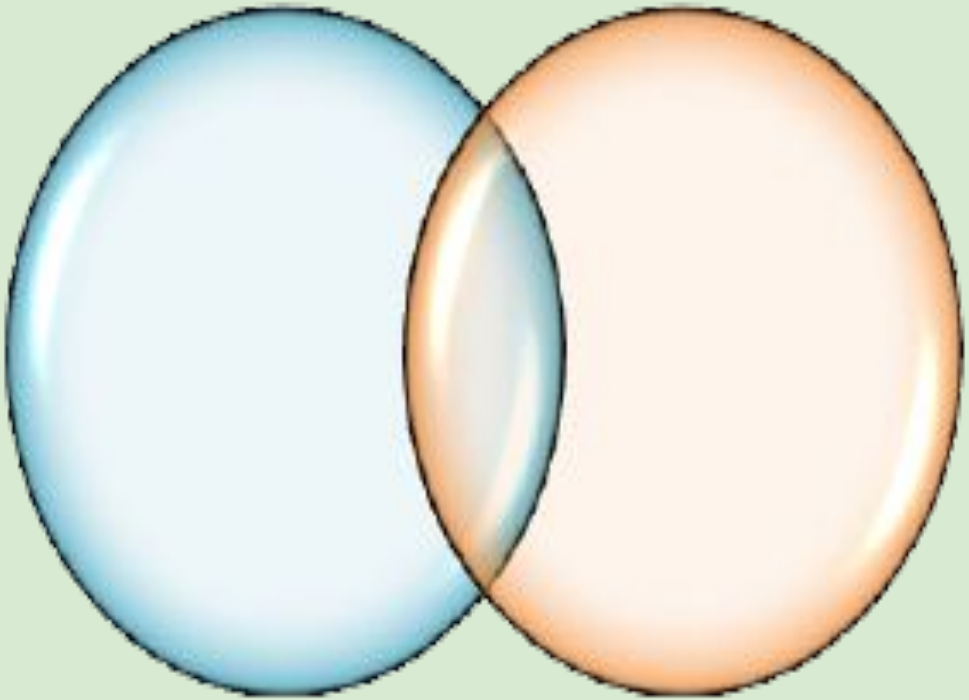
Grafički organizatori

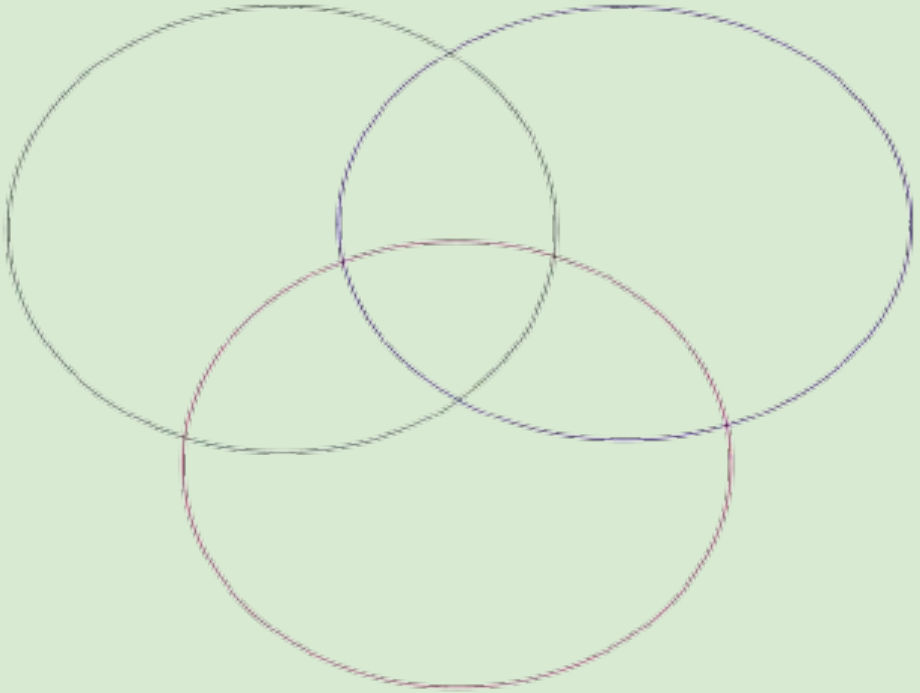
CC BY-SA

Kristina Kaučić

Venn diagram



Venn diagram

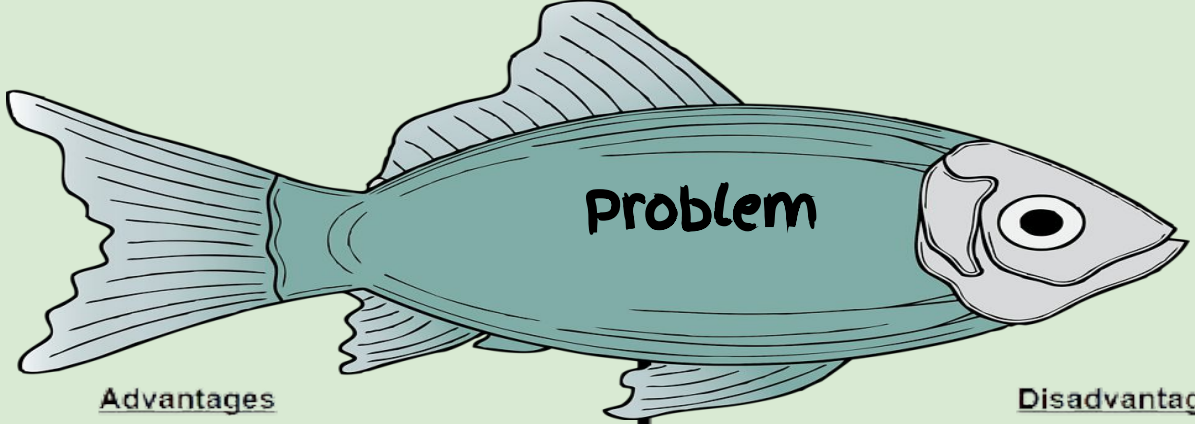


K-W-L Chart

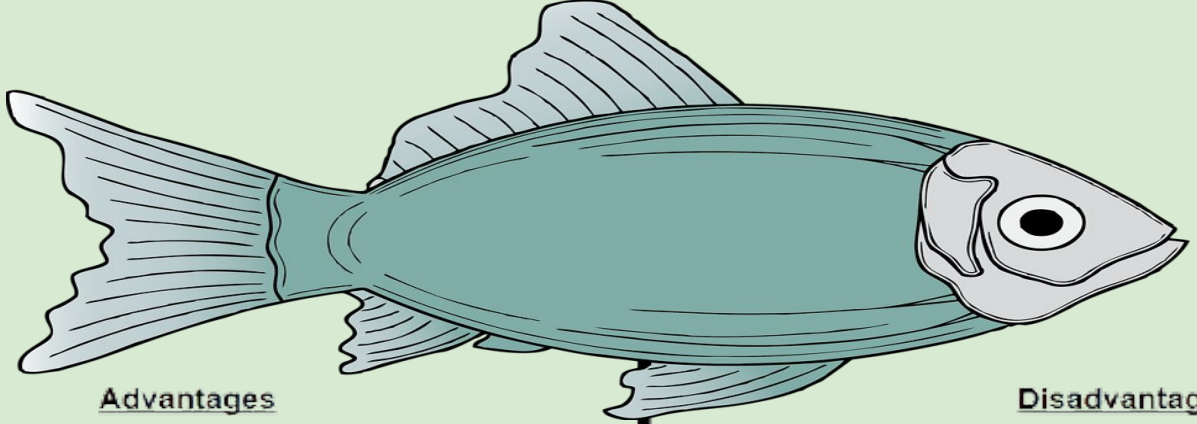
Know	**W**ant to know	What I **L**earnt

K-W-L tablica

K Što znam?	W Što želim znati?	L Što sam naučio/la?

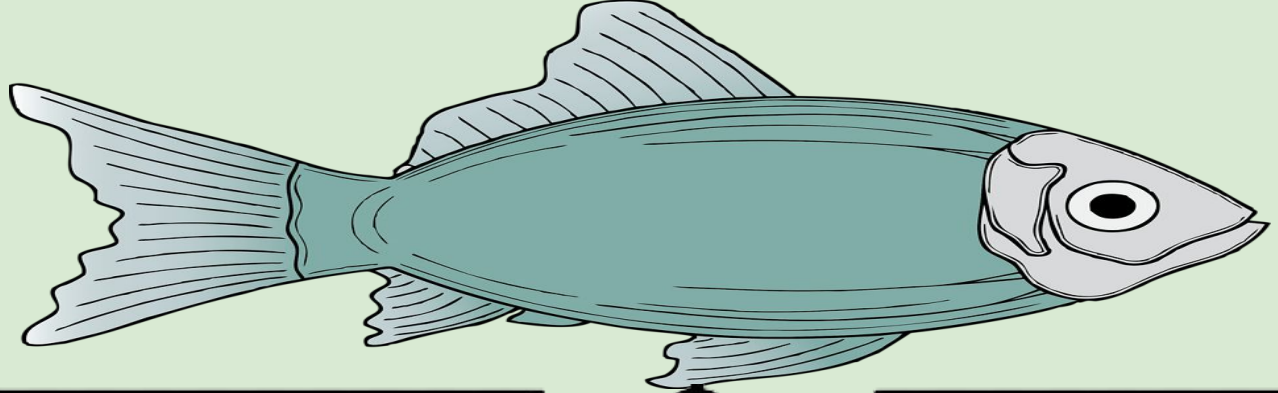


Advantages	Disadvantages



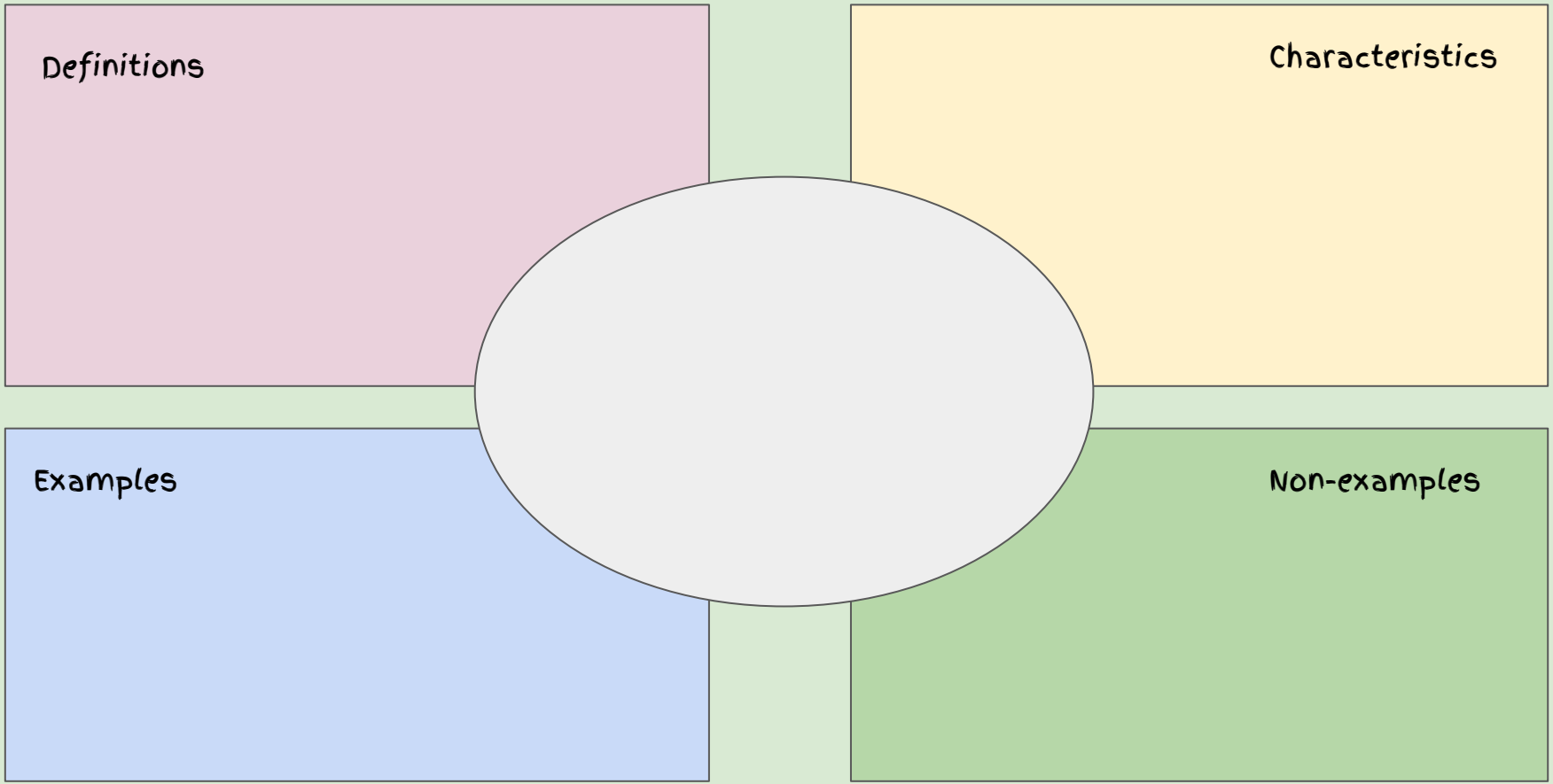
Advantages

Disadvantages



Prednosti

Nedostatci



Frayer Model

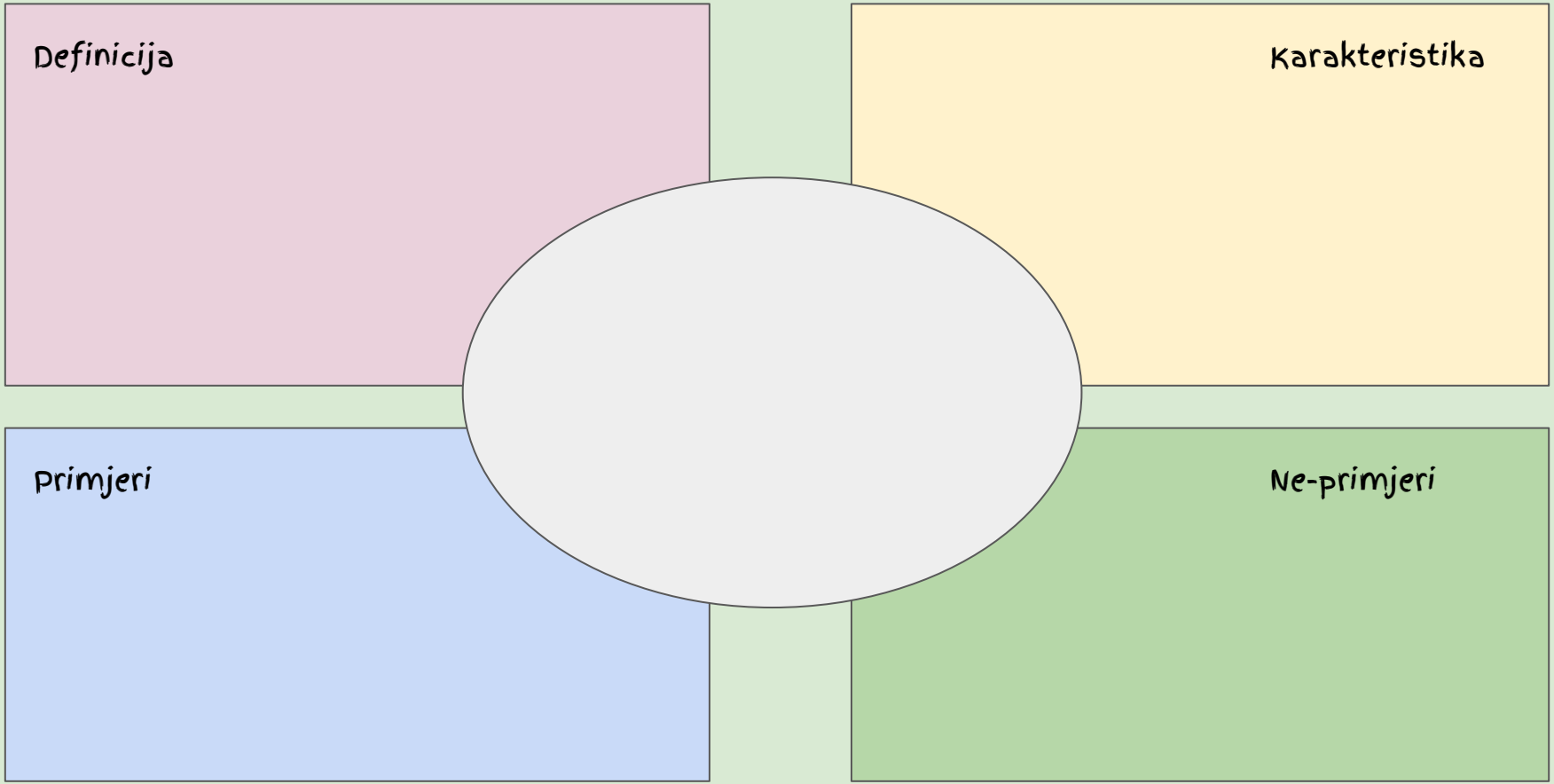
My Definition

Characteristics

Examples

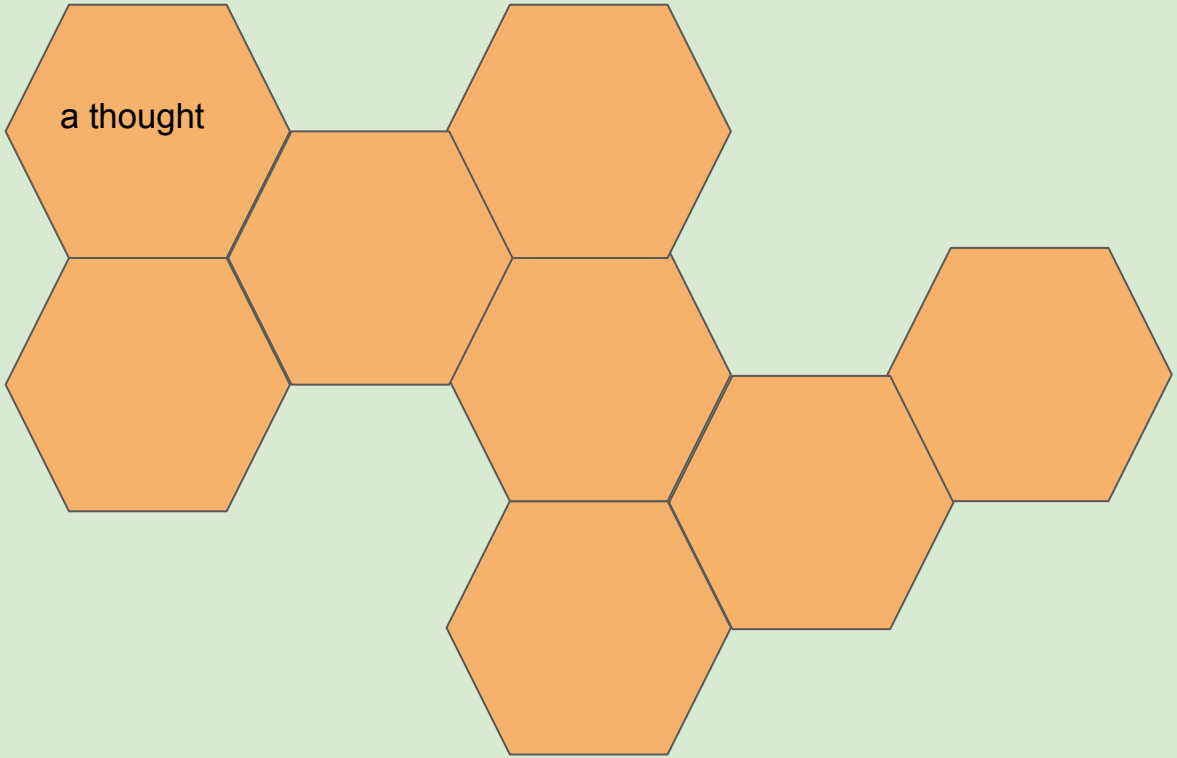
Picture to describe

Frayer Model

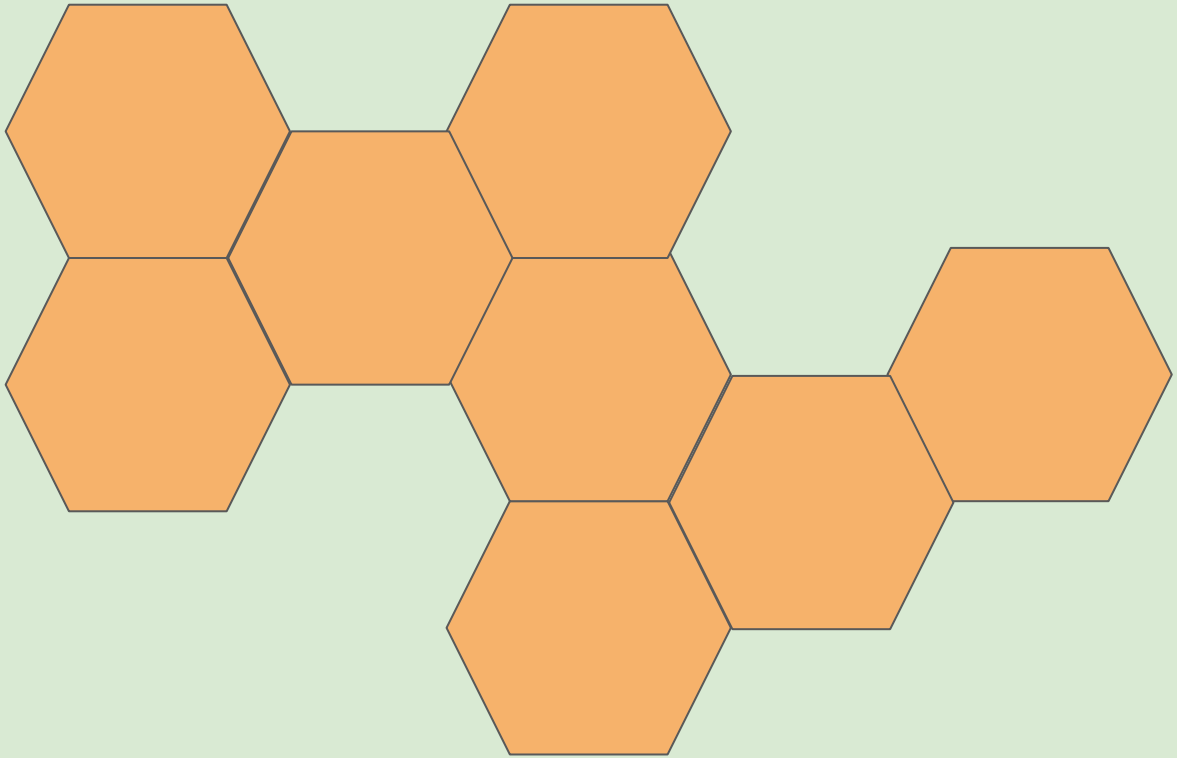


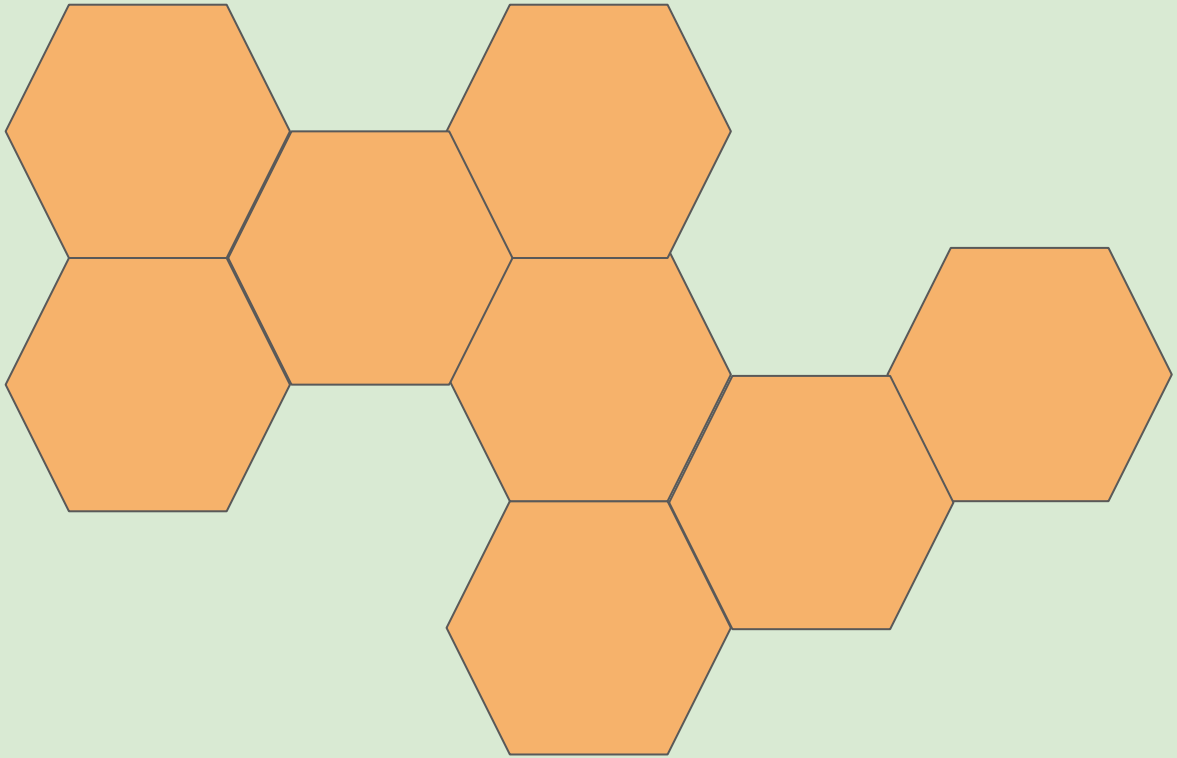
Frayer Model

Hexagonal thinking



Hexagonal thinking





Solve this problem

Problem/issue

Solution 1	Solution 2	Solution 3	Solution 4
Action	Action	Action	Action
Result	Result	Result	Result

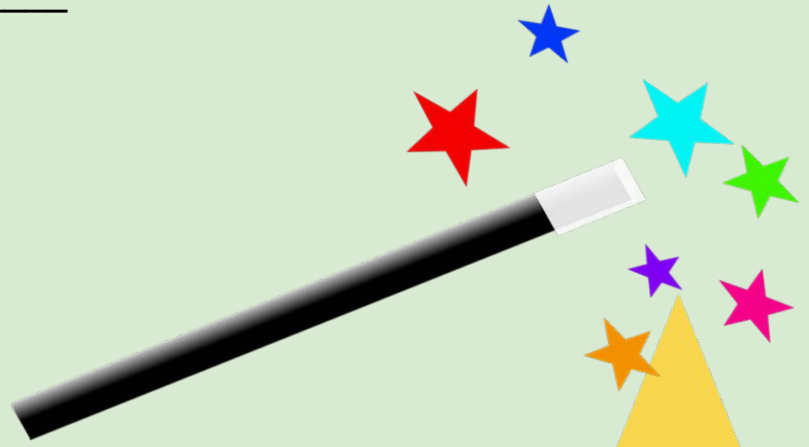
Riješi problem

Problem

Rješenje 1	Rješenje 2	Rješenje 3	Rješenje 4
Aktivnost	Aktivnost	Aktivnost	Aktivnost
Posljedica	Posljedica	Posljedica	Posljedica

My name: _____
Topic:_____
Date:_____

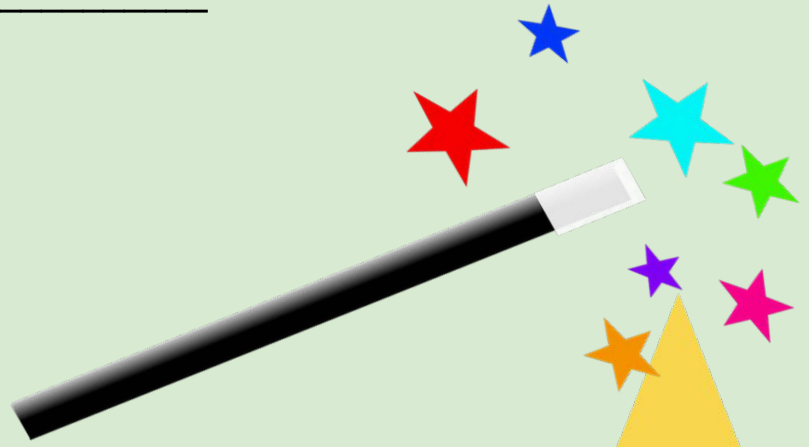
2 things I am proud of



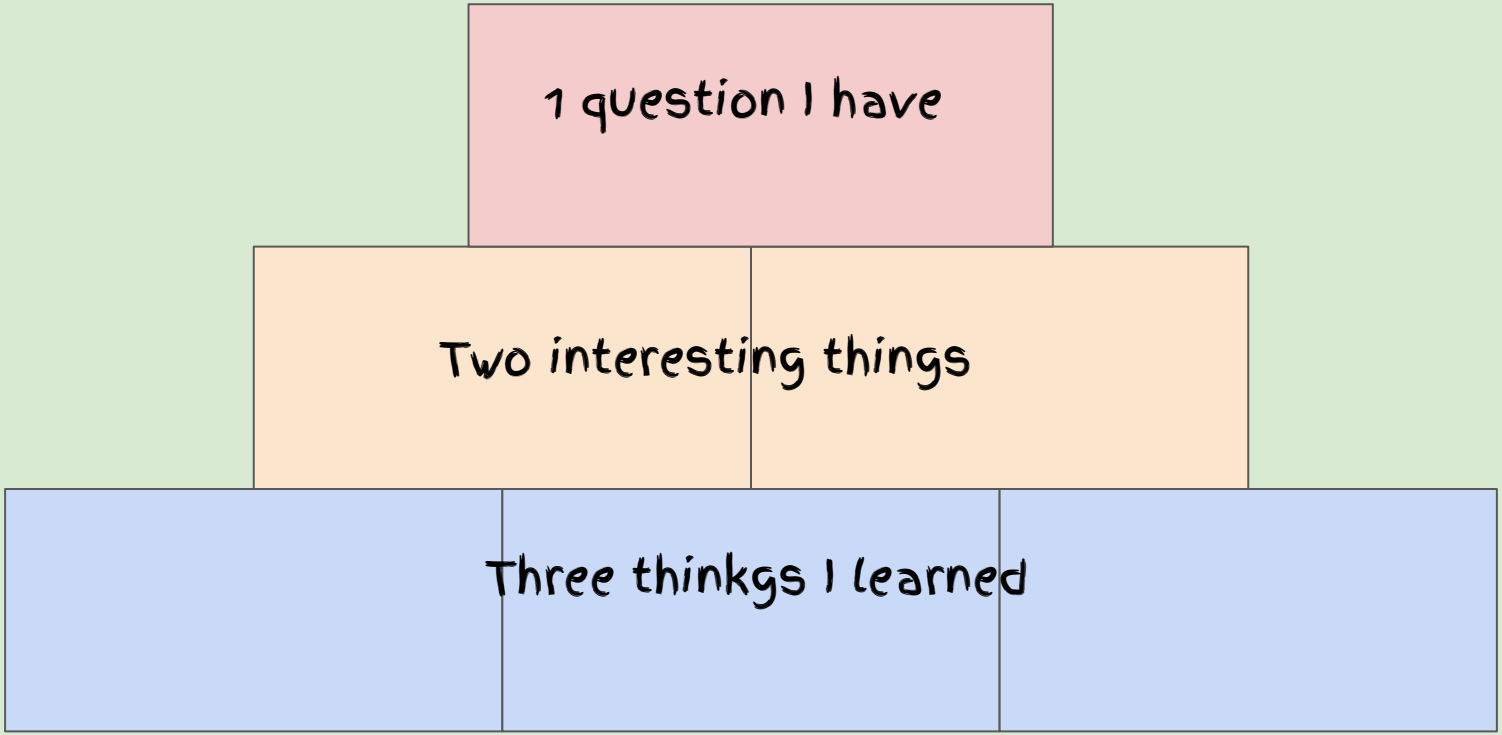
1 thing I should improve

Moje ime:_____
Tema:_____
Datum:_____

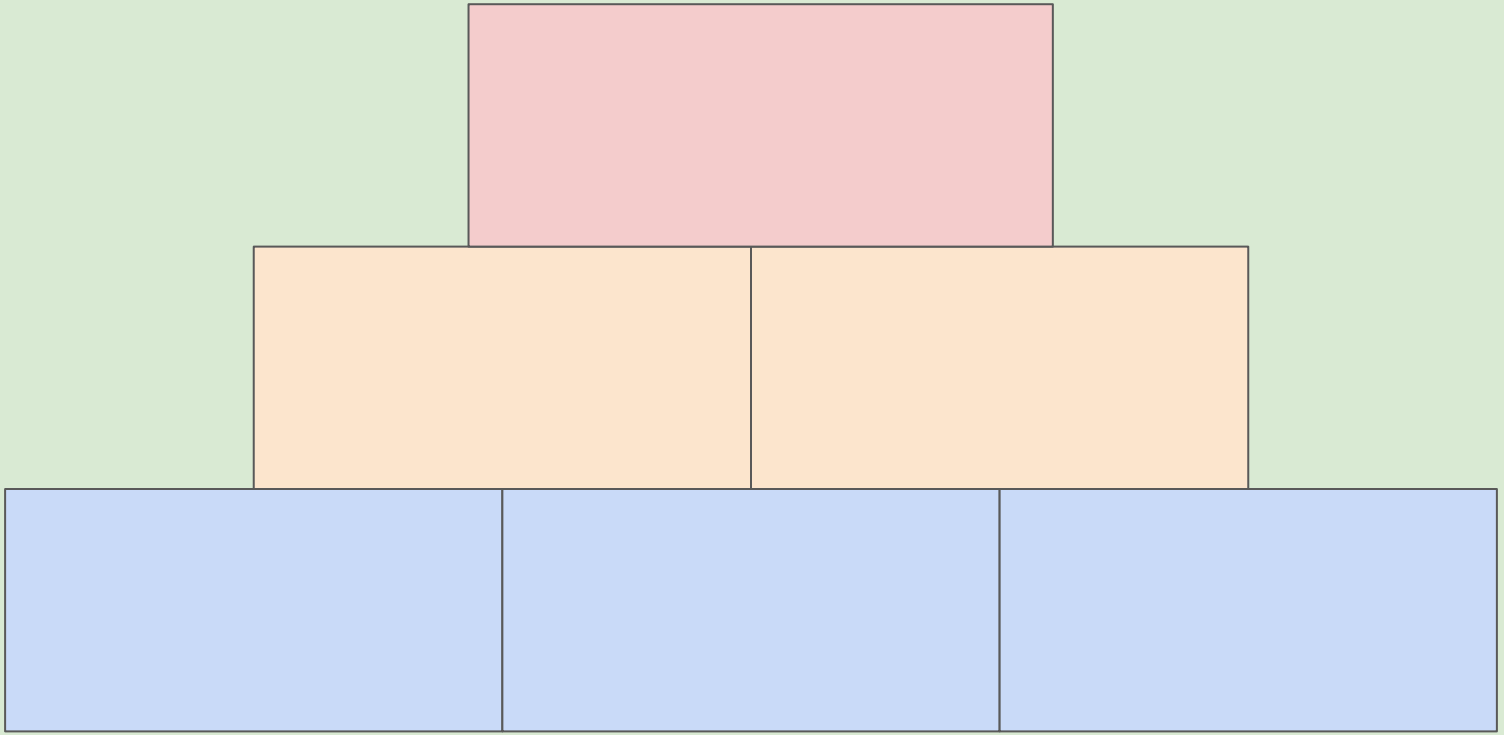
2 stvari na koje sam ponosan/ponosna



1 stvar koju bih trebao/la popraviti


1 question I have
Two interesting things
Three thinkgs I learned

1 pitanje
2 zanimljive stvari
tri stvari koje sam naučio/la

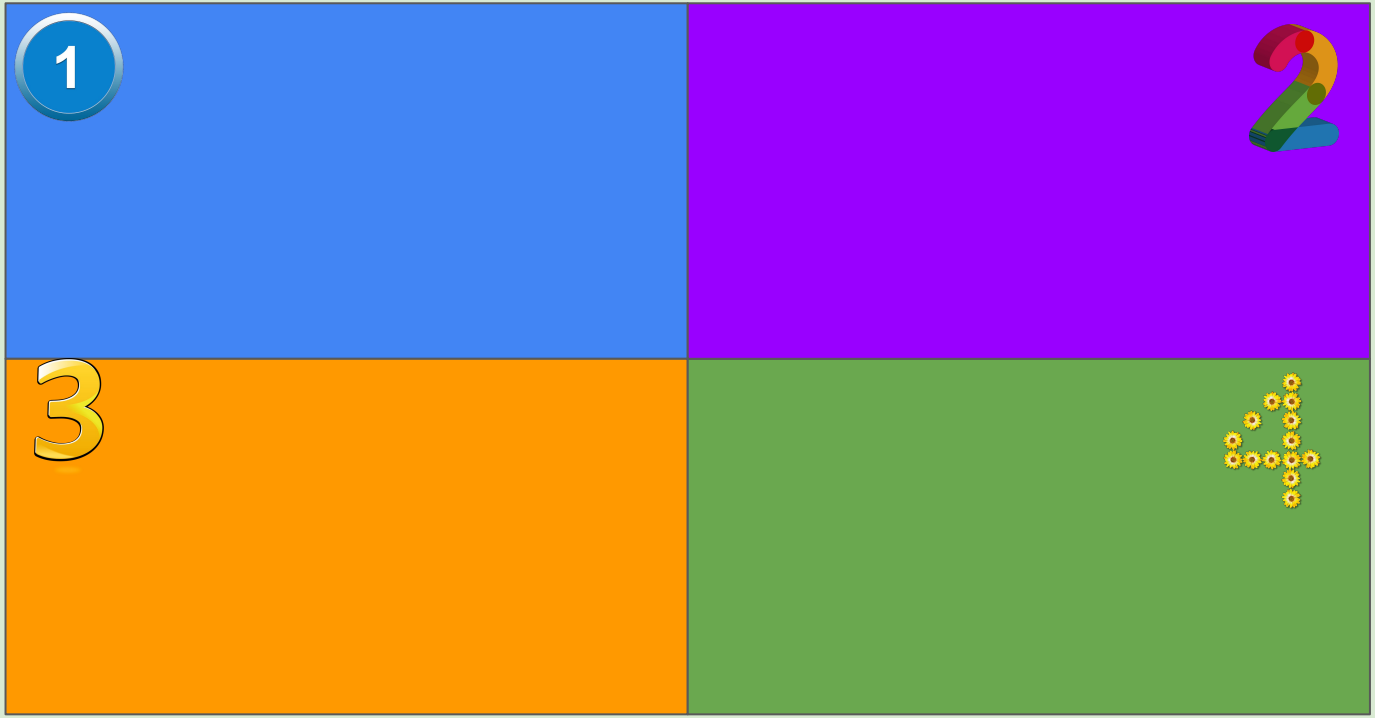


4 things I know about_____

1

4 stvari koje znam o _____

1	


1
2
3
4

Name:_____
Date:_____

Topic/Objective:_____
_____
_____

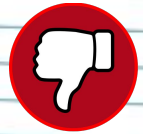
what I already knew	what new things I discovered	what I still don't understand

Ime:_____
Datum:_____
_

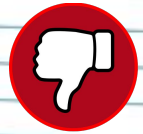
Tema/Ishod:_____
_____
_____

Što već znam	Što sam novo otkrivo/otkrila	Što i dalje ne razumijem

Do you agree or disagree with the topic we discussed today? Describe why.



Slažeš li se s onim o čemu smo danas raspravljali? Obrazloži zašto?



Brain Dump: Make a list

Must

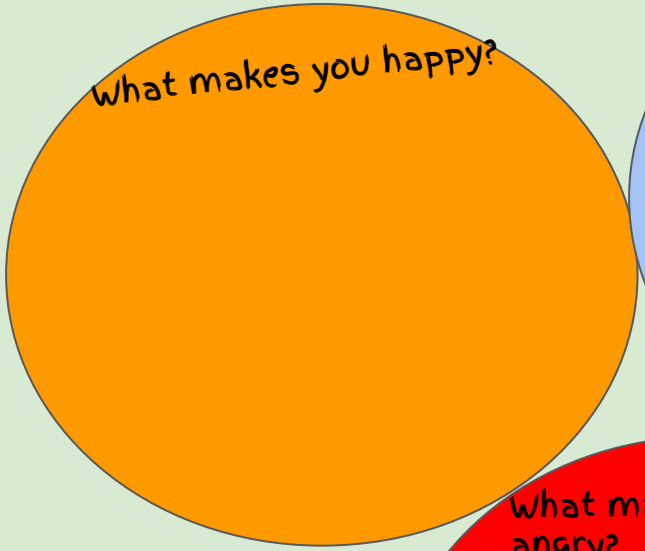
Should

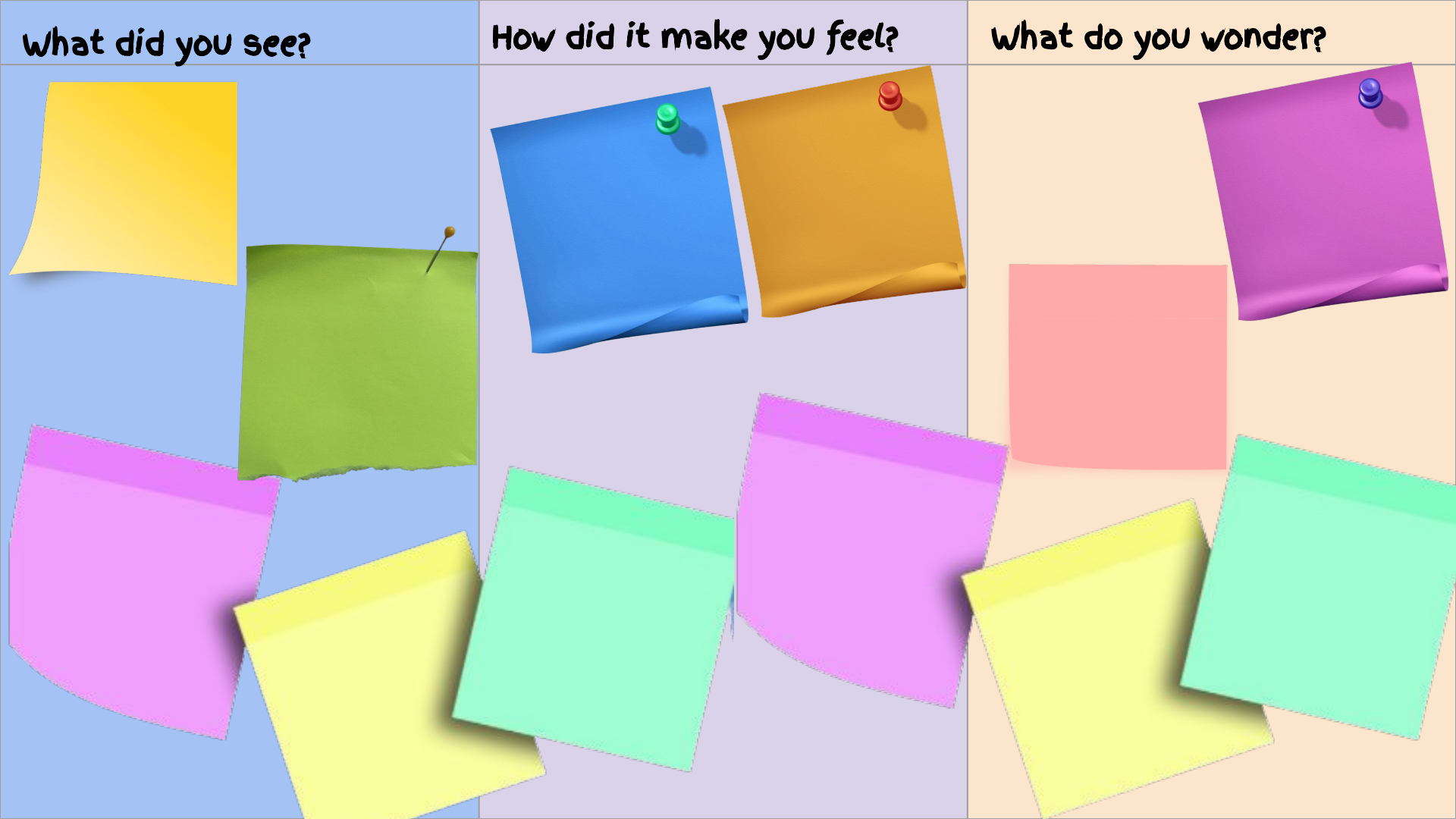
Could

Would

Brain Dump: Make a list

Mindful Brain Dump




What did you see?
How did it make you feel?
What do you wonder?

What did you see?	How did it make you feel?	What do you wonder?

Who?

When?

Why?

How?

What?

Where?

Enquiry question:

_____

_____

_____

My takeaways from this lesson

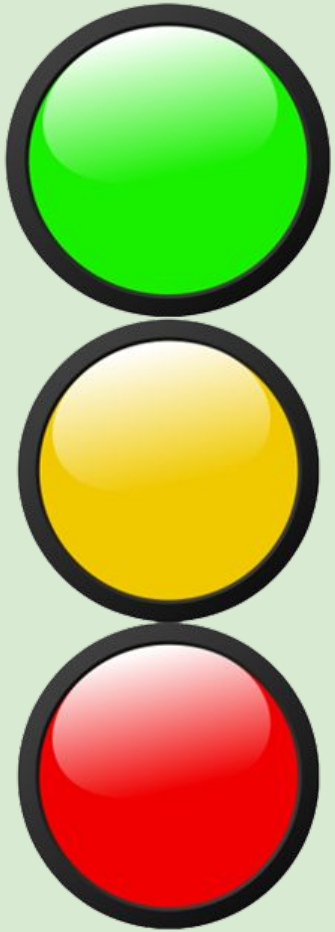
My takeaways from this lesson

Write:

3 things you have already done

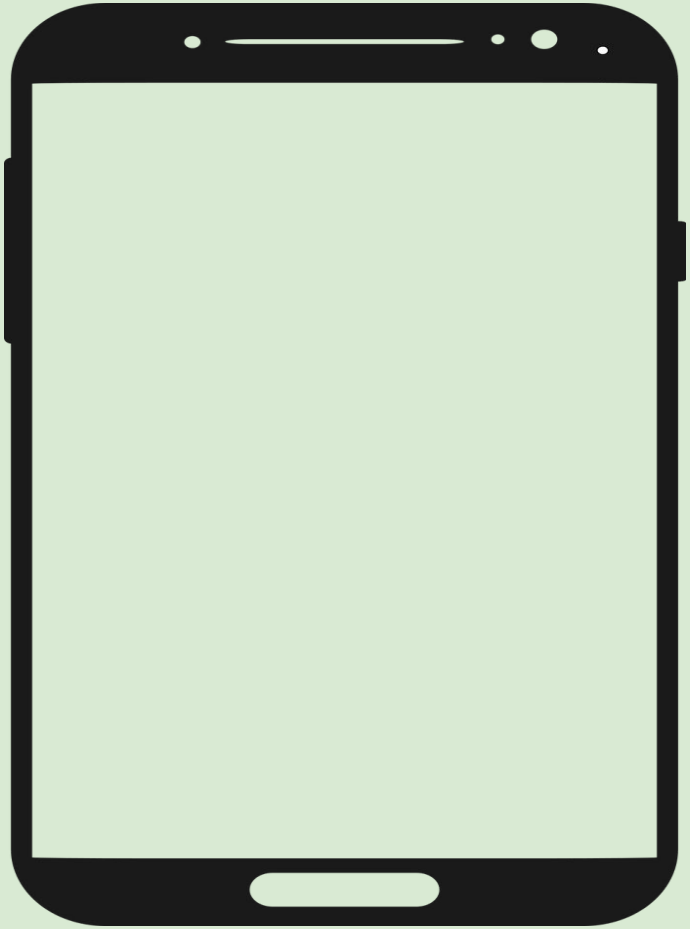
2 things you should change in next few years

1 thing you should immediately stop doing

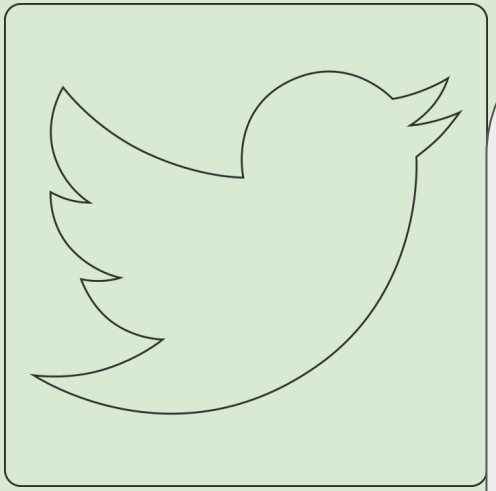


Exit ticket: Message in the bottle

Exit ticket: Text your friend and tell him/her what did we do today



Exit ticket: Make a Tweet about today's lesson (up to 280 characters)



@_____